

Lesson #18: Change your activities from time-fillers to conduits of truth.

Conduits of Truth

Praise God, there is a lot of curriculum on the market now that seeks to teach Biblical truths to children in an understandable, enjoyable and memorable way! However, we have found, especially in the response activity area, that you need to look closely to see if the activities actually help the children retain the key, biblical truths of the lesson we most want them to remember.

So, when we create or look at a curriculum, we are not only looking for enjoyable, age-appropriate activities, but at whether these activities are filled with truth or whether they just fill the time. Those which are filled with truth are what we call "conduits of truth." A conduit of truth activity is one that uses the enjoyable-ness of the activity to fill the children with the important truths of your lesson.

For example, if the lesson was on Noah's Ark and the children were asked to pair up and mimic animals entering the ark, the children may have a great time, but only go home making elephant noises. This game would not be a conduit of truth. But, if the children were asked to pair up and mimic animals entering the ark, but asked to freeze each time you blow a whistle, then you ask them a question related to the day's story for them to answer, then you have made the same game into a conduit of truth. You are using the enjoyable-ness of the activity to provide an opportunity to reinforce the biblical truths you want them to understand and remember.

Lesson #18: Questions for You in Your Ministry Setting:

1. What kinds of activities does your curriculum typically use?
2. Do the children enjoy them?
3. Do the children learn from them?
4. If they enjoy them, but do not learn from them, how could you change them to make them conduits of truth?